

## TODAY'S STANDARD

*Defining Design Problems*

"Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost."

TODAY'S LEARNING GOAL

*Defining Design Problems*

**I** *can...*

spot a problem that a  
new design could  
solve.

## TODAY'S LEARNING GOAL

*Defining Design Problems*

# I *can*...

list what my design has to do (criteria) and what it can't use (constraints).

TODAY'S LEARNING GOAL

*Defining Design Problems*

**I** *can...*  
explain why both  
criteria and  
constraints matter.

## TODAY'S LEARNING GOALS

*Defining Design Problems***I can...**

- spot a problem that a new design could solve.
- list what my design has to do (criteria) and what it can't use (constraints).
- explain why both criteria and constraints matter.